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Ten years ago, mobile games were still in its infancy, with both big and small developers still thinking about the platform. As smartphone technology grows, so does mobile games. It has come a long way since 2010 and we're here to see some of the best and most influential games of the decade - from early pioneers to big competitive titles of recent years. Best mobile game notes DecadesEditor: Arbitrary game arrangement. They are not ranked best for the worst. All of the games on the list have been included due to their quality, popularity or influence. Pioneering game arcade Birds Angry (2010) Angry Bird is a quintessential mobile game. Today it is a global franchise with too many sequels and spin-off games to count and it also has two films under its belt. Yet when Angry Bird first came out it was just a small game with a big promise. What makes it a smessey hit is an innovative and entertaining game. It takes advantage of the touch controls to create satisfying and intuitive games, with each level presenting its own unique and inventive challenge. Angry birds do not rely on microtransactions for progress either. Unlocking new birds is as simple as completing levels and mastering the physics of the game. Addictive, entertaining, easy to pick up and play - Birds are angry without a doubt a classic mobile game. Ninja Fruit (2010)Before the touchscreen canal has been worn, tapping and swerving arcade games everywhere. However, none have a simple but brilliant premise as Fruit Ninja - slapping watermelon, orange and pineapple with your finger swipe, as it falls quickly across your screen. Every subsequent spark and spark is as satisfying as the next, thanks to a smooth butter game. Of course, the success of the game brings a lot of knocks, but nothing executes an idea with the same fine as Fruit Ninja. Both challenging and entertaining, it's a great game to play anywhere to this day. Doodle Jump (2010)While Angry Birds and Ninja Fruits use touchscreens for their best effect, Doodle Jump takes advantage of other smartphone components - gyroscope. This allows for innovative movement-based games. Tilting your phone is all you need to drive yourself up to an endless platform. But Doodle Jumps ahead of the challenge by putting a lot of obstacles and enemies your way, which you can shoot by tapping on the screen. Charming, fast, but also quite difficult at times, this game is an instant hit on iOS and Android. Like other arcade games of the era, it didn't have an ending - the goal of getting a score High. But that's what makes it fun and why it's one of the best mobile games of the decade. Free but not paying to win JalanCrossy (2014) Easy and cute, this is Crossy Road. Another endless arcade-style game, which transformed into the perfect way to get past time on mobile. The game is very simple - just tap to cross the road avoiding cars and trains. Charming retro style Helps the popularity of the game but so are the various characters and maps that you can get only by playing. Of course, you can also buy characters but compared to most time games. Crossy Road allows you to have fun without spending a lot of money. This is what makes it a staple of mobile games and one of the most influential games of the decade. Plague Inc. (2012) At the top of the swine flu panic, Ndemic Studios has a brilliant idea of releasing a game that challenges you to infect the world with your own manufacturing disease. At that time, several strategy titles were made to the Play Store. Still, Plague Inc. proved the platform was better suited to it tactically but sometimes unpredictable games. It all started by infecting zero patients. After that, you need to help the plague develop and spread. You can choose different strains to grow, help the virus adapt to different environments and more. All without having to pay a cent! Plague Inc. is a great game to play on your commute to this day and undoubtedly a mobile classic that will be a favorite of many even over the next decade. That made for mobile indiesMonument Valley (2014) If there is a title that makes people realize that buying a mobile game is worth it, it is Monument Valley. Indie these findings managed to hit all the right notes. Its mysterious atmosphere, beautiful minimalist visuals and architectural puzzles that impossible make it an instant classic. Monument Valley is challenging without being too difficult and even short, its beautiful design can get you back for more. Today, the game also has the same excellent sequel as the original. Together, they are the two best games on the mobile platform and are certainly the two most influential indies to ever make it at the Play Store.80 days (2014) often considered the best mobile game of all time, 80 days is interactive fiction at its best. Before that, the genre was largely ignored, but 80 days proved it was ideal for mobile platforms. You take on the role of Valet Jean Passepartout and your goal is to help your employer surround the world in 80 days, just like Jule Verne's novel. However, 80 days combine real history with elements of steam punk, offering a wide range of branch narratives. Important choice! 80 days of ignoring an interesting narrative and every game feels like a new adventure. Like Monument Valley, you have to buy it to enjoy it, but it's a mobile classic that everyone should play at least once. Alto's Adventures (2015) Alto's beautiful and master adventures in its simplicity. Indie this a rare type of easy-to-use game that offers a zen-like experience. He achieved it thanks to a combination of minimalist graphics, atmospheric sound and beautiful games. Alto odyssey is easy to take, but the difficulty racks quickly without disappointing. Instead, mastering the game is a slow but satisfying process. All this combined makes it an instant hit that has influenced many mobile games that come afterwards. However, the closest you can get to the original experience is the official sequel of the game - Odyssey.Reigns Alto (2016)The King is dead. Long live a new monarch - you! Reign is strange but charming indie titles that put you in king's shoes. You must command your government, while carefully balancing finances, keeping the population happy, as well as controlling the growing influence of leases and troops. The game is simple – you can make one of two options by swipe the card. Results can be weird, funny or awful. The reign has great replayability value, making it a very popular out-of-blue indie that manages to impress everyone. Today, the game has two sequels in the form of Reign: Her Majesty and Reign: Game of Thrones, which presents their own unique challenges and welds their own entertaining story. It's without a doubt one of the best mobile indies of the last decade. The dazzling puzzle of usThrees (2014) Puzzles is so addictive and simple, it gave birth to a 2048 imitation - this is Three. Other games with simple but excellent premise. In the 4-by-4 grid, you combine the number card to form a higher number. All you do is swipe up, down and sideways. But while it may not seem like on the surface, Three isn't a mindless swipe game. It is a puzzle with depth that allows you to test and use different strategies every time you play. It is the Tetris of the mobile era, making it one of the best and most influential mobile games of the last decade. Room (2013) Room is a gold standard mobile puzzle game. Today, it has a range of sequels and rotation offs, but when it first came out it was a unique atmospheric puzzle. It starts easily - you find yourself in a room with a locked box. The goal is to unlock and escape. Lens items allow you to disassemble hidden secrets, while stories are told with the help of scattered letters found around levels. Although the story is quite cliched, the music is excellent and gives it a great atmosphere. The puzzle itself is clever and challenging, providing an hour of entertainment. It is classic and one of the most influential mobile games of the decade. At the time of his release competing with Machinarium - another puzzle game deserves an honorable mention. Genre-defining mobileIngress/Pokémon GO Ingress is a pioneer of true reality added. When it came out, it achieved what at the time seemed impossible - bringing the video game to Real. But the game that borrowed Ingress' basic system made the AR title what they are today - Pokémon GO. It was a real global phenomenon when it came out in 2016, although its initial execution had its problems. It makes you feel like you are part of a real Pokémon adventure, which is interesting for both young and old. Pokémon GO has actually ironed most of its flaws out years and today it offers a full and rich experience that you can enjoy with friends. Despite its player base dwindling, Pokémon GO remains one of the most influential mobile games of all time. And it couldn't make it as far without the Ingress.Asphalt series there was one name that came to mind when thinking about the race's mobile game, it's Asphalt. This series of games is really genre-defining. The Asphalt game even topped the smartphone - Asphalt: Urban GT was the first mobile game of the series. It started on Nokia N-Gage in 2004. Of course, asphalt games have come a long way since. Today, they're not just the best arcade racing games on Google Play — they set standards for graphics. Asphalt 9: Legend, the latest in the series, offers impressive visuals and smooth games. The race is challenging and competitive and consists of classic attacks to Time and Hunted. Plus with 82 cars to choose from, Asphalt 9 is a quintessential mobile racing game. From small shooters to the battle of RoyaleModern: The SandstormEvery genre needs to start somewhere. In the case of a mobile shooter, one of the pioneers who paved the way for today's smash hits is the Modern Battle. Along with the N.O.V.A., these two Gameloft games are among the first multiplayer FPS games on Google Play. And although the Modern Battle launched in 2009, it still deserves a place on our list as it shows that shooters can be a mobile staple. The game is just like a contemporary call of The Duty Console and although not progressive, it's smooth and entertaining for its time. The original game is no longer on Google Play, but many Modern Combat sequels are decent substitutes. PUBG Mobile/Fortnite (2018) PUBG Mobile and Fortnite may have different approaches to combat royal games, but what they have in common is their explosive popularity. They are the royal pioneers of the battle that defines the genre. Both games are created with PCs and consoles in mind, but they switch to mobile phones easily and successfully. Today both are among the pioneers of mobile esports. They provide all the pleasures of their PC counterparts without the need for high specification PCs, along with smooth and thrilling games that are easy to invite but hard to master. They may have emerged at the end of the decade, but their influence could already be felt everywhere. We are confident they will continue to inspire and influence competitive mobile shooters over the next decade as well. Call Duty Mobile (2019) Riding on a wave of popularity created by PUBG Mobile and Fortnite comes Call of Duty Mobile. The game immediately struck it launched this year. With over 100 million downloads in just a month, it's not only our pick for this year's game, but currently the most popular shooter on Google Play. As expected, the game does not have a campaign, but it offers a wide range of multiplayer modes, including battle royale. Thankfully, even if they exist, exist, does not affect the game. Call Duty Mobile also plays nostalgia with several maps and classic characters from the franchise making an appearance. The game is as fun and competitive as ever, and with numbers like this, Call of Duty Mobile will probably remain on the chart for some time. Non-competitive shooterHearthstone (2014) In 2014, any genre's esports-style game is a rare sight on Google Play. But when Hearthstone came out, it was clear that it was appropriate. Blizzard's competitive card games use existing IP and lore to create an exciting and strategic experience. With an array of interesting character and mechanic classes, it quickly becomes a sensation. It's perfect to play on your smartphone too, thanks to a relatively short match period. Hearthstone also implements some interesting elements such as Arena, which tests your skills without your favorite deck, as well as a single player adventure you can buy for a small fee. While the popularity of the game has had its kind of fizzled out in recent years, Hearthstone is still one of those defining mobile games of the decades. Vainglory (2015)MOBA or Multiplayer online battle arena is a very competitive and difficult genre. In the early days of mobile games, it seems impossible to have such a game in the Play Store, especially the balanced ones and who use the touch controls well. However, we only have that in the form of a pioneering Vainglory. Called mobile DOTA by many, the game is a decent mobile replacement for old MOBAs. It has a three-lane map familiar with the turret, and Vain crystals as the last obstacle you need to destroy. Vainglory was quickly paced but it wasn't a watered-down version of moBAs PC in any way. Even better, it doesn't really have a pay mechanic to win. You can choose from 50 balanced heroes, which are not locked with in-game currencies. However, currencies can be earned by simply playing and completing the mission. This makes Vainglory not only a great MOBA, but the best mobile game of his genre from this decade. The ports shining on the MobileStardew Valley (2019) Stardew Valley are agricultural sims, but it has more to offer beneath the surface. It is a healthy RPG that any Harvest Moon fan will appreciate. It offers a fun experience that has close to universal appeal, as well as great and charming stories. What makes its mobile port so great is that it doesn't make any compromises. All your favorite locations are still available — from The Pelican Town Community Centre to the Calico desert. Fishing is actually a little easier, and control doesn't stop the game. It's the same charming game with the added benefits of being able to play anywhere. Minecraft (2011) Minecraft is another game that is a global phenomenon. When it first came out it was hard to escape - from the front page of YouTube to every site associated with the game, it had conquered them all. But the first portable effect, first, Pocket Edition, is the original scalable version. Smartphone technology at the time was unable to handle the full game. But today, you can enjoy in full glory on Android. Build, explore, make - everything is there. There's not much else we have to say. Minecraft is classic and the game made more enjoyable when played anywhere. Final Fantasy 1-7 (and 9)Square Enix is one of the first top-tier game studios to take mobile very seriously and it all starts with their brilliant start, despite an expensive mobile port. Over the course of just a few years, Square Enix dropped finals Fantasy 1, 2, 3, 4, 5, 6, 7, and 9 along with Chrono Trigger and Final Fantasy 4: The After Years. The company also released a handful of Dragon Quest ports, Romancing SaGa 3, Secret of Mana, The World Ends With You, and Final Fantasy 15: Pocket Edition. The game has never been the absolute best in their respective genres and not every port is the perfect picture. However, their numbers perfectly show how much developers can benefit from using modern mobile platforms to relinquish old classics. Square Enix has a fun new port every two or three months for several years and they're almost always titles big enough to talk about. That's more than good enough for a mention on this list. Efforts to story the portable RPGsThe Bard (2012) Bard's Story spent most of the early decades as the ultimate act of RPG for mobile. It's true that it's actually the port of the PC game, but the mobile version is very good and so far the time will be a while before anything gets to keep up with it. The game includes good onscreen controls and hardware controller support, rarely at the time. Mix in a angip dialogue, fun and a surprisingly good narrative, and you end up with a popular game with a very high Google Play rating. It's a one-off premium game and it ends up falling to excellent popularity for free to play mobile RPG. However, anyone who wants a good RPG experience in the early days of the decade gets this game as a recommendation. The Blonde/Puzzle Suit & DragonsThe gacha RPG is one of the most popular mobile genres, which began her life over the past decade. It started innocent of game releases such as Summon's War and &Puzzles; Dragon. However, those games exploded in popularity in a short period of time. This led the way for industry leaders such as Final Fantasy Brave Exvius along with smaller ones, but still managed titles such as Other Eden, Azur Lane and Luck/Big Order. All Mobile Gacha RPGs have the same. There is a narrative tale that drives players forward along with a special group of events of time spinning to keep things fresh. Players are calling out new characters in the hope of attracting top-tier characters and upgrading them to try and overcome the final power of the game. We know a lot of people don't like playing games, but for some reason people love gacha gacha. They have some of the most ardent fan bases of any genre on a cell phone. Money makerSupercell games (2012) One developer stands on the other when it comes to longevity and earnings generated from mobile games - Supercell. Creators of the Race Clash and Clash Royale, Supercell have dominated Google Play since 2012. While their game often explains some of the worst aspects of mobile games like pay-to-wait, we can't deny the influence developers have had on the mobile gaming industry as a whole. In fact, Supercell welcomes many of the trends that we now see everywhere. We've seen the transition to a cartoon aesthetic in mobile titles, including the now famous man with an open mouth of thumbnails that many imitations use. But nor should we deny that games like tribal Clashes can be a lot of fun for the right audience and have a certain strategic and competitive charm to them. This is our choice for the best and most influential games in the last decade. There are plenty of other titles we'd like us to include, so let us know what your favorites are in the comments below. Let's hope the next decade brings us more amazing mobile games. Game.

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